

Basketball In The Industrial Revolution

By: Mattias

When was it founded,
and who invented it?

It was invented in 1891, by James
Naismith

Why was basketball invented, what was its purpose in the industrial revolution?

It was invented because they needed a sport to play indoors for the winter because it was too cold to play baseball, or football outside, and that was its purpose in the industrial revolution.

What is a problem that has faced my innovation since creation?

Too many rules,

3 consequences to that problem

1. Makes new people hard to understand the game
2. Makes the game slower/longer
3. Hard to recruit refs, because they might find it hard to understand

What solutions have been utilized to take the innovation to where it is today?

There has been better technology, means better heavy machines to build better stuff like arenas, the floor, baskets, score board, and many other things, better equipment for the athletes, better athletes, and better trainers.

The Positive and Negative Current Solution Help The Innovation Function? How Does it Work Today? Are Their Problems?

Better trainers, and athletes help the game going/running/practice more, better equipment helps them play better, better technology helps get the game onto social media, and marketing. It works today by having more platforms to get the game out online, better access to players, fan interaction, better athletes are stronger, better to make the game more entertaining, and what they do for basketball people, example when Kobe Bryant Died, everybody payed respects all around the world, the all star game changed. Some problems are politics, salarys, fan/player behavior, and cost of tickets.

Positive, and Negative Consequences for the solutions that help the game function. (what I think help the game)

Positive- Equipment, weights, agility workouts to make athletes stronger, clothing, better machines/equipment to take care of injuries.

Negative- they can get hurt if they don't do the proper techniques

Positive- trainers, and Athletes, trainers can help athletes get back into the game quicker, training technique, trainers can help the athlete, on what to do- ex working out, athletes can help the game get better, athletes make a lot of money

Negative- athletes can get hurt, they expect to perform every night, and that be tough on the body sometimes, some athletes have a big ego

Positive- technology, helps fans watch the game on TV worldwide, helps marketing because people buy basketball stuff, reviewing games

What will basketball be like in 25 years? What will it look like?

A bigger floor, more players (7 players), a four pointer from behind half, more quarters (6) less time (8 minutes), 3 timeouts every 2 quarters, a little arch under the hoop where you can't go into only the defense not offense, but you can jump before, and land in it, but have to let go of the ball first, and a 30 second shot-clock.

Picture: at end of slide

How does it function?

It allows more people to play, different plays/different playbook, the game will be faster, better experience to play, more entertaining. It is better because it changes the style/format of the game, and it makes it more entertaining.

Positive consequences of my solution, and how does it better serve our world?

Positive consequences are, it may let more people have an interest in the game, more of a bond between the players playing, more people can participate in games, and more players can get paid more money if they play. It can serve our world better to help increase entertainment, more could want to play because it's a different style of game.

Timeouts - 3 Quarter time - 8 minutes # amount of Quarters - 6

The arch only
defence can go in, not
offense, but you can jump
before, and land in it, but have
to let go of the ball first

four pointer
from beyond
half, either
way

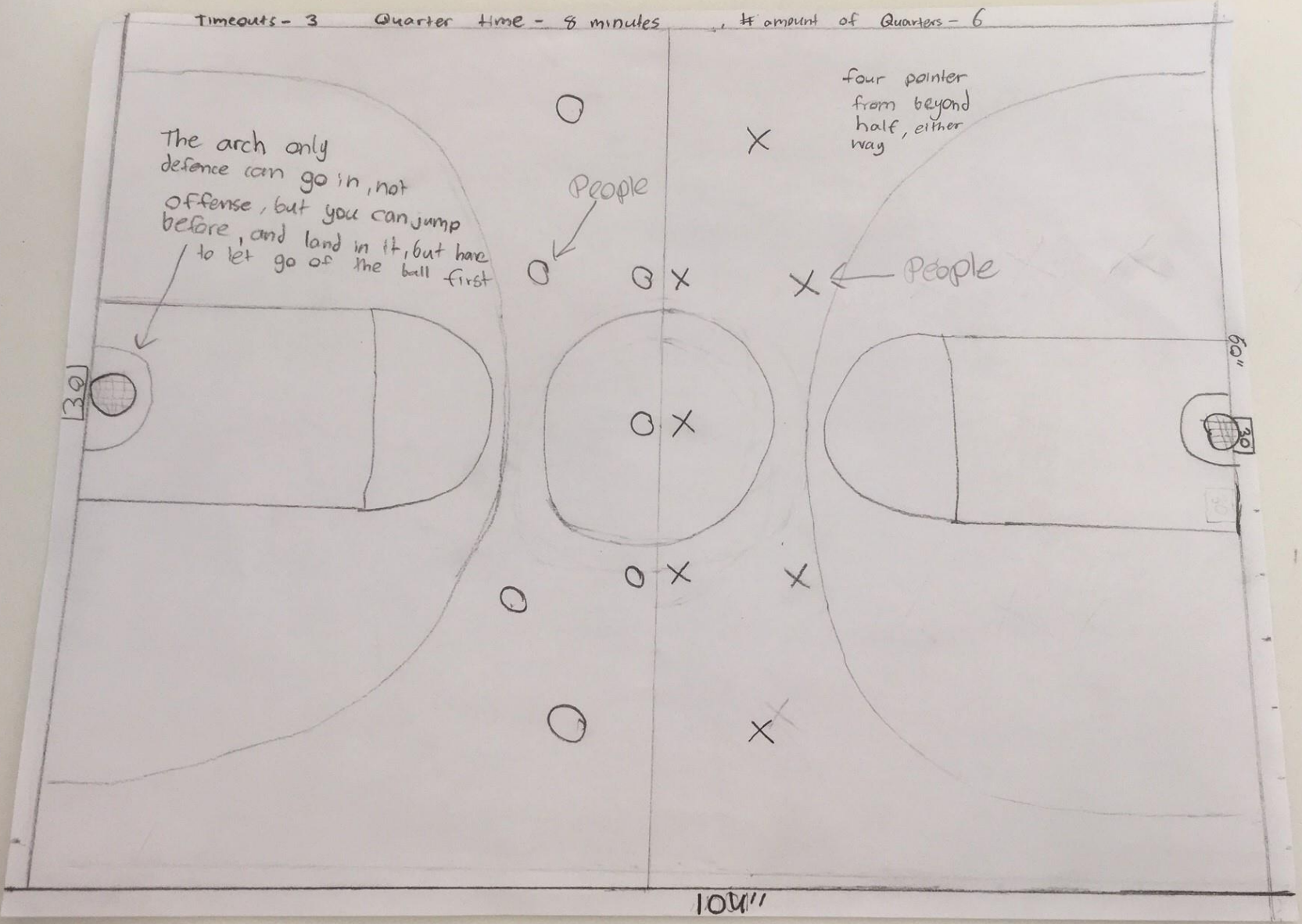
People

People

30'

50"

100"



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