



# **BADMINTON**

GRADE 11-12  
11/07

## ***RULES OF THE GAME:***

### **NETS:**

The nets shall be 5 feet (1.52 m) in height from the floor at the centre and 5'1" (1.55m) at the posts.

### **THE TOSS:**

Before starting the match a coin toss takes place to determine who will serve first. The side winning the toss has the option of:

- a) serving or receiving serve OR b) choosing ends of the court

The side losing the toss then has the choice of which is left over.

### **SCORING:**

- 1) A match consists of the best of 3 games
- 2) The game is won by the first side to reach 21 points. At 20–20 the side which gains a 2 point advantage wins that game. If the score reaches 29-29 the side scoring the next point wins.
- 3) Scoring is based on the Rally Point system where the side winning the rally scores a point.
- 4) The side winning the game will serve first in the next game.
- 5) Teams will switch sides after each game. In the third game of a set players change ends after 11 points.

### **SERVING:**

- 6) The bird/shuttlecock must be struck below the waist with the shaft of the racket facing downwards upon contacting the bird on a serve. The waist is considered to be level with the lowest part of the server's bottom rib.
- 7) Any serve that touches the net and falls out of bounds is OUT; a serve that touches the net and falls in the correct service court is IN; a serve that touches the net and is returned by the receiver is legal – play on.
- 8) A server who misses the bird while attempting a serve loses the serve. Once the bird is released from the hand it is considered a serve.
- 9) The server and receiver must stand still in their own service court, behind the short service line, when the serve is delivered. The receiver cannot distract the server in any way.
- 10) Once the service motion has begun the server must complete the service in a fluid motion. It is a service fault to pause during a service or fake hitting the bird in order to distract your opponent.
- 11) The serving player/team only gets one set of serves each inning (aka "one down").
- 12) At the beginning of the game and when their score is an even number, the service is taken from the right hand service court. When the score is an odd number the service is taken from the left hand service court.
- 13) If the serving side wins a rally, the serving team scores a point and the same server serves again from the other service court.

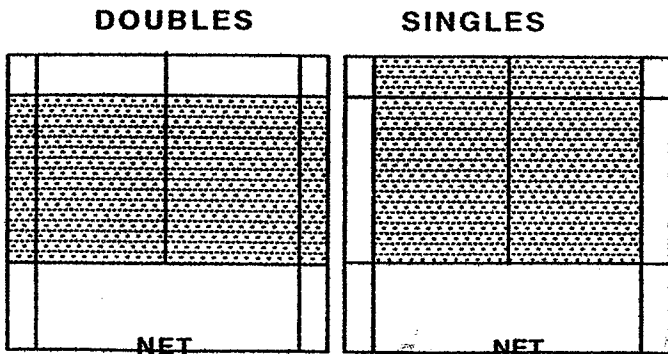
- 14) If the receiving side wins the rally, the receiving side wins the point and becomes the new serving side.
- 15) Players do not change their respective service courts until they win a point when their side is serving.
- 16) The server may not serve until the opponent is ready, but the opponent is considered ready if he/she attempts to return the serve.
- 17) Before each serve the server must call out the score saying his/her team's score first.
- 18) When serving the serve must go into the correct service court. Only the person who the serve is directed to may return the bird. If the wrong person returns the service it is a point for the serving team.
- 19) Either player of the winning team may serve first in the next game and either player from the losing team may receive first.

**FAULTS:**

A fault made by the serving team results in a loss of serve and a point for the receiving team. A fault committed by the receiving team results in a point for the serving team and another service opportunity.

- 20) Any bird that falls on a boundary line is "IN" bounds.
- 21) If the bird touches a player, the player's clothing, the roof or walls, or falls outside the court boundary it is out of bounds.
- 22) If a player attempts to hit the bird but misses it and the bird falls out of bounds it is still considered out.
- 23) The bird may not be hit until it has crossed the net. It is also a fault if the racket touches the net during play.
- 24) The bird must be hit distinctly; it must not be thrown or carried on the racket.
- 25) It is a fault if a player deliberately distracts or obstructs an opponent by actions such as shouting or making gestures.
- 26) It is a fault if the bird is hit twice in a row by a player or if it is hit by a player and the player's partner successively.

**SERVICE AREAS**



**COURT DIAGRAM**

